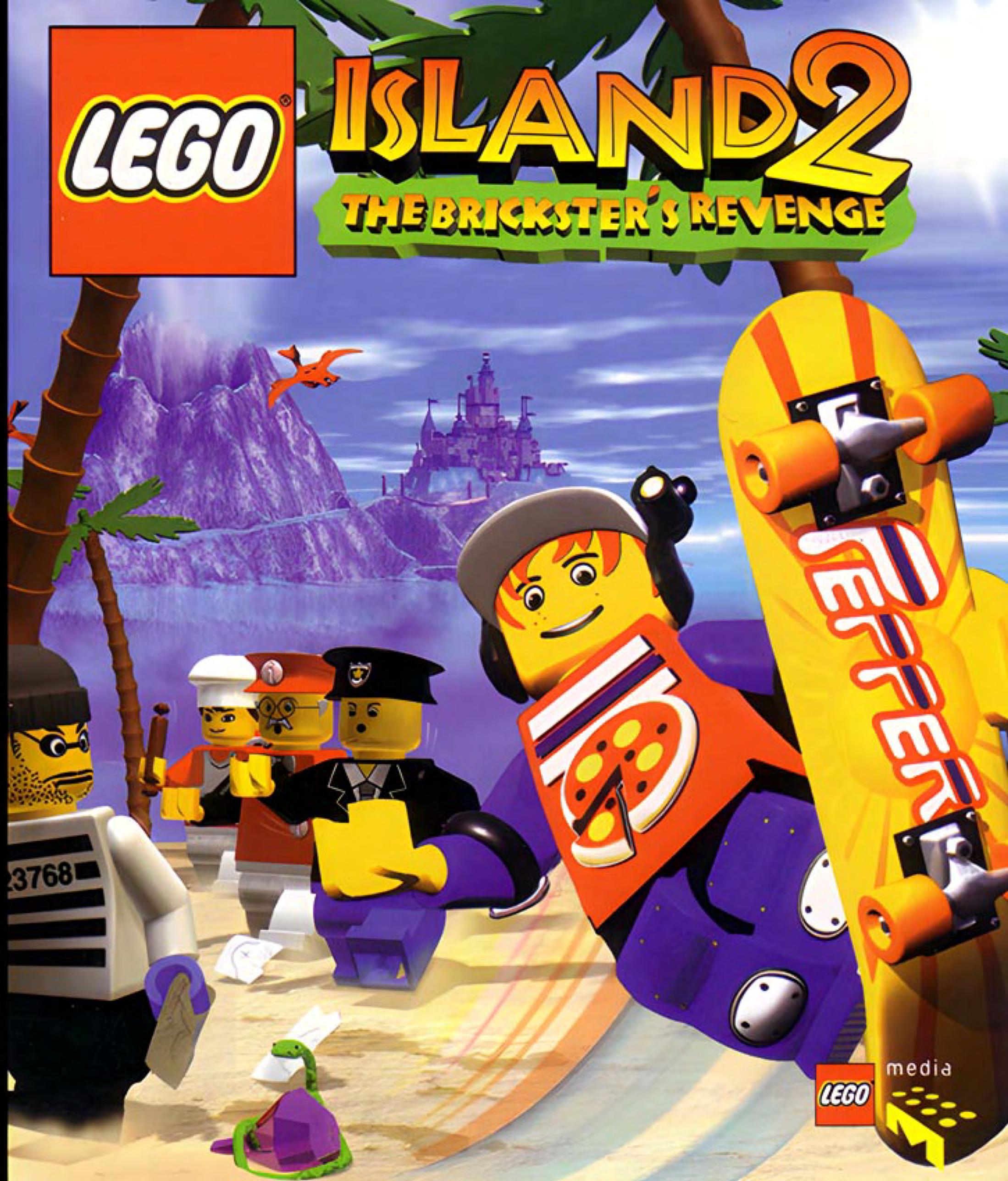
PlayStation

NTSC U/C

LEGO

ISLAND 2

THE BRICKSTER'S REVENGE



EVERYONE

CONTENT RATED BY ESRB

LEGO media

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

See back page of this manual for Customer Service Nos.

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Introduction

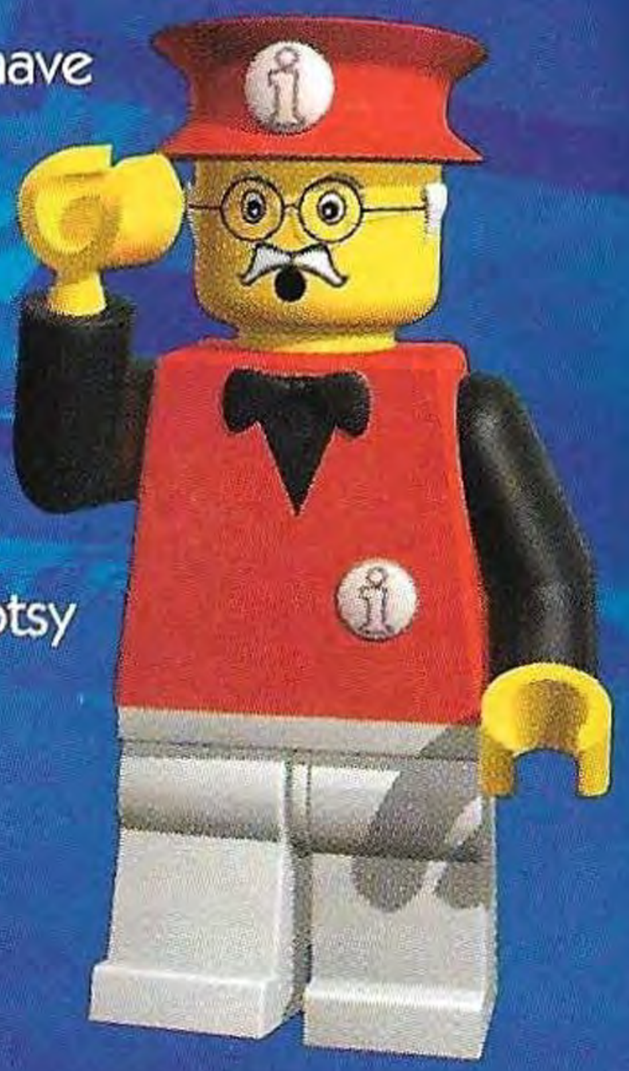
Hello! Some of you may remember me from your last visit to LEGO® Island; I'm The Infomaniac!

I know nearly everything there is to know about LEGO Island, as I built it myself about a zillion years ago. Call me whenever you have a question!

Since the Brickster went to jail, things have really settled down. We've had a chance to repair the island and even expand a little; after all, building is what we do best here on LEGO Island.

Some of the braver citizens have even been exploring the seas around LEGO Island. They've made contact with an amazing variety of people and seen far-off lands I never imagined in my wildest dreams!

You're very welcome here, so why don't you stay for a while and have a look around the Island? Talk to everyone you meet, as you never know who will tell you something important and you'll find that just about everybody is helpful and friendly....well, except that trickster the Brickster but luckily he's still locked up in the Jail.



Feel free to explore everywhere and experiment with whatever you find; there is no wrong way to play **LEGO Island 2!** Oh...just one thing: don't ever give the Brickster one of Papa's hotsy totsy supreme hot pizza times two! It'll melt anything...!

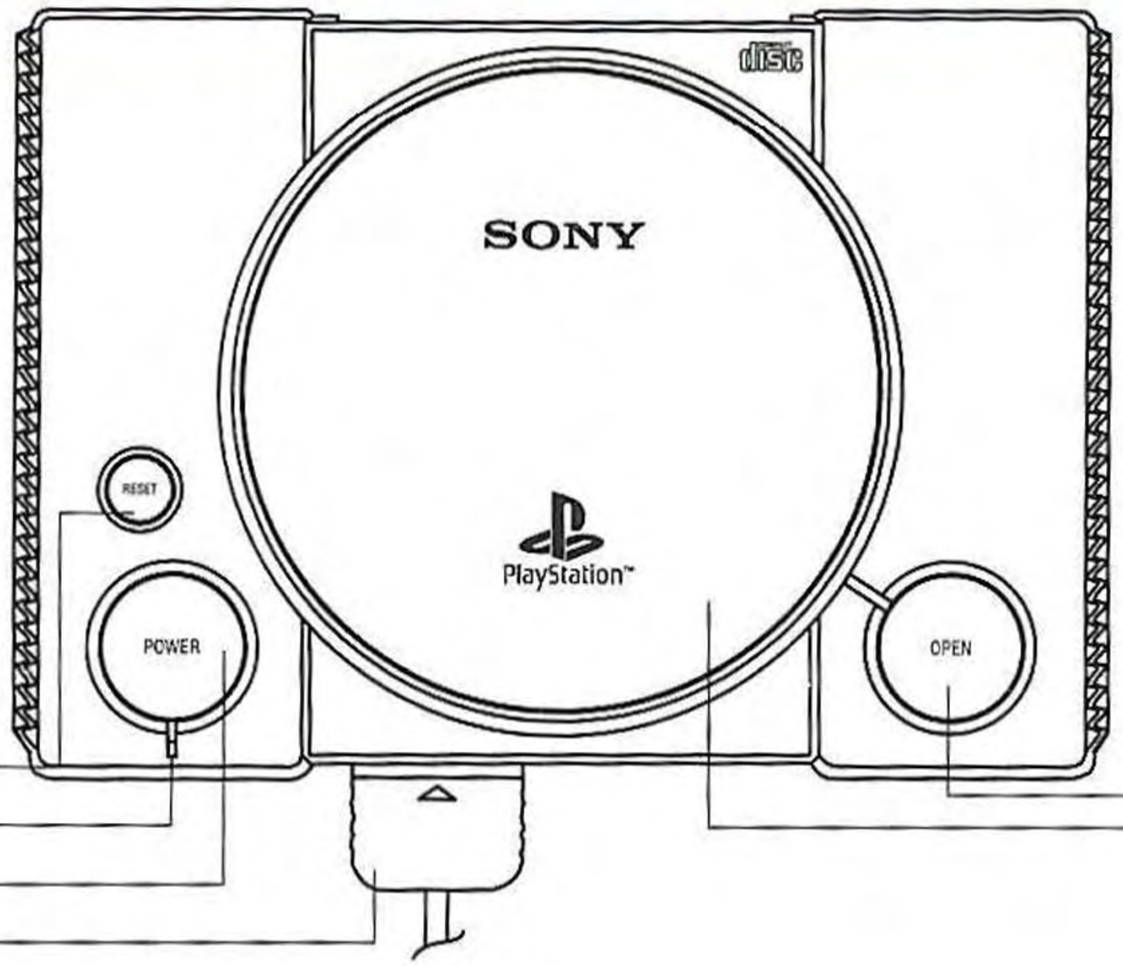
My most important piece of advice is HAVE FUN!

Getting Started

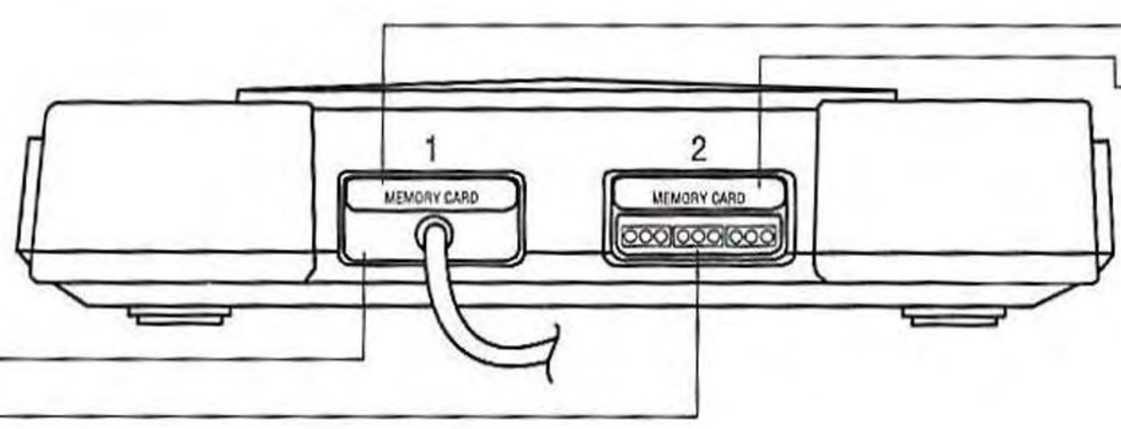
Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the LEGO® Island2 disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

Console

Top View



Front View



Playing the Game

Main Menu

Select **Start New Game** to begin a new adventure or choose **Load Game** to continue from saved data. You may choose **Back to Main Menu** to return to the main menu. If you choose **Start New Game** the game will check whether you have a MEMORY CARD inserted and if not will ask you whether you still want to continue. If you choose to do so, the game will then begin. If you select **Load Game** you may choose previously saved data to load. You should also insert a MEMORY CARD on which to save your progress. For instructions on how to save your game, see **Saving Your Game**, below.

Options — Select **Options** to view a list of options to customize your game. These options are:

Controller Menu — Here you may turn the Vibration function of the DUALSHOCK™ analog controller ON/OFF.

Playing the Game

Sound Menu Here you may change the volume of the in-game music, sound effects and character speech.

Cut Scene Menu Here you may turn speech and sub-titles, used during cut scenes, ON/OFF.

Screen Offset Here you may adjust the position of the screen up, down, left or right, using the directional button/left stick. To confirm the new screen position, press the ⊗ button.

Select **Back** to return to the main menu.

Game Credits Select **Game Credits** to see who worked on LEGO Island 2!

Saving Your Game

Warning: Make sure there are enough free blocks on your MEMORY CARD, before commencing play (saving requires 2 blocks).

To save your progress, first ensure there is a MEMORY CARD inserted in MEMORY CARD slot 1. You may save your progress at any point during LEGO Island 2.

Playing the Game

Simply press the **START** button to pause the game and a menu will be displayed. Select **Save Game** and then press the ⊗ button. Choose a slot in which to save your game and press the ⊗ button again. At the confirmation screen select **Save Game** to save or **Back To Choose Save** to cancel using the ⊗ button.. The data will then be saved and you can return to the game.

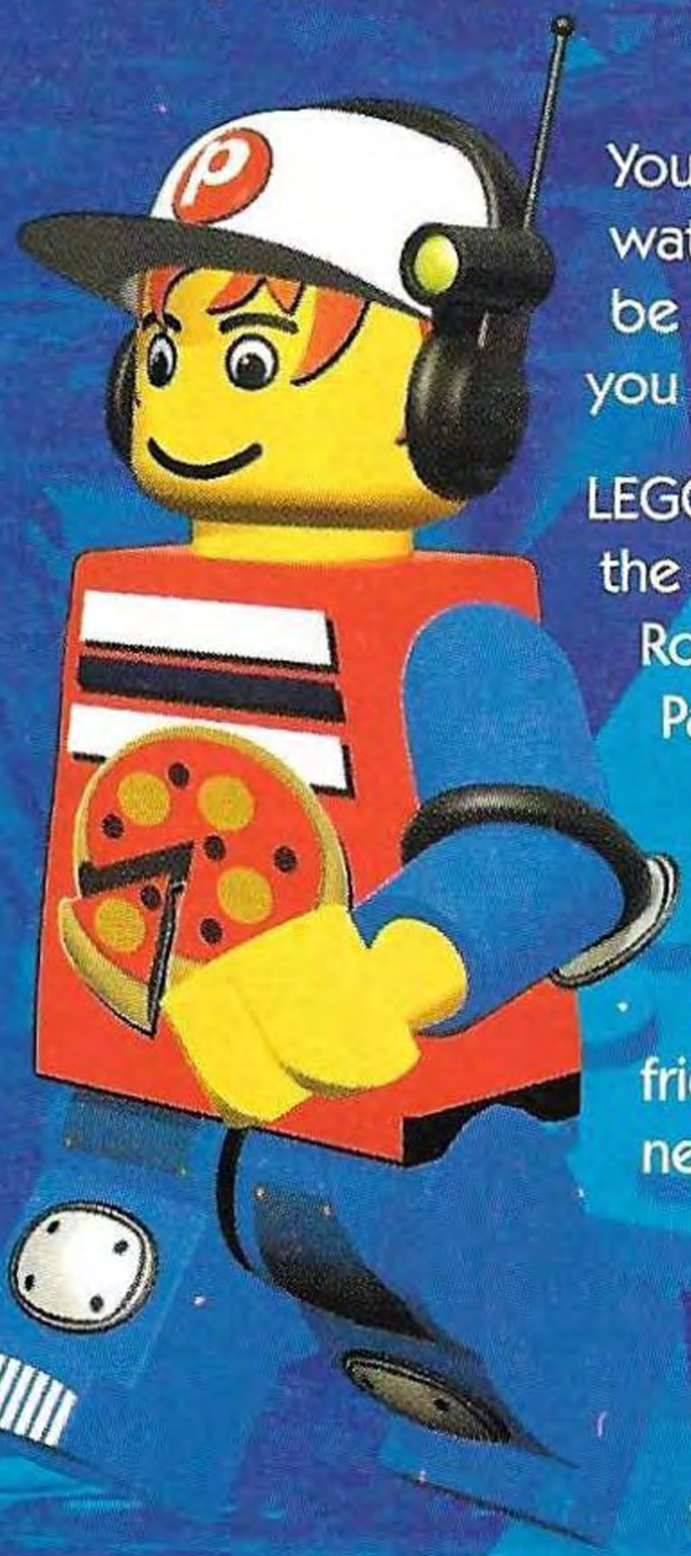
Loading Saved Data

You may load saved data upon starting LEGO Island 2, in order to continue the adventure where you left off. Select **Load Game** and press the ⊗ button. This will display a list of the previously saved data. Select a file to load and press the ⊗ button. You may now continue game play from the point at which you saved.

Score

By achieving certain goals and collecting various items, you receive a score. This is displayed on screen. You will also be awarded medals at various points in the game and also for sub-games; these will all contribute towards your overall score.

Quick Start



You are Pepper the dude with the food! After watching the introduction movie, the **Main Menu** will be displayed. Select **Start New Game** and off you go!

LEGO Island 2 is an adventure game in which you play the main character and hero; a boy named Pepper Roni. Pepper is a pizza delivery boy, working for Papa Brickolini at LEGO Island's pizzeria. When the game begins, you will be asked by The Infomaniac to deliver a number of pizzas to the inhabitants of LEGO Island. In return for delivering Papa's yummy pizza to them, your friends will give you bricks with which to build a new house. Your new house is cool, and will allow access to many special options within the game! In addition, it provides ample space to display the trophies you have been awarded as you progress through the game, for completing tough challenges.

Control System

Basic Controls: Guiding Pepper

As you explore the island, you can speed along a little by using your skateboard (and it looks really cool!). Here is a list of the default controls for you.

Directional button

SELECT button

Left stick

Right stick

○ button

✕ button

□ button

△ button

START button

NOTE: You may have a controller that looks like this, if so please follow the digital instructions to the side.

Control System

Pepper on foot

Button	Move/Action
directional button/left stick	Run
⊗ button	Throw Pizza (Use near a Brickster-Bot to perform a 'Two-Pizza Splat!')
□ button	Jump (press twice for Double Jump)
○ button	Talk to people/open doors (Hold down to call Infomaniac)
△ button	Use skateboard
SELECT button	Use 'Toy' Feature

Camera Control

Button	Camera Function
L1 button	Rotate Camera LEFT
R1 button	Rotate Camera RIGHT
L2 button	Tilt Camera UP
R2 button	Tilt Camera DOWN
L1 button & R1 button	Zoom Camera OUT
L2 button & R2 button	Zoom Camera IN
right stick	Move Camera FREELY

Control System

Pepper on the Skateboard

Button	Move/Action
△ button	Use skateboard/Put away
directional button/left stick	Steer
□ button	Jump

See 'Places of Interest', page 30, for details of skateboard stunts!

Sometimes you will be unable to reach a place, either on foot or with your skateboard. In cases like this, you must look for another form of transport...

Pepper on the Horse

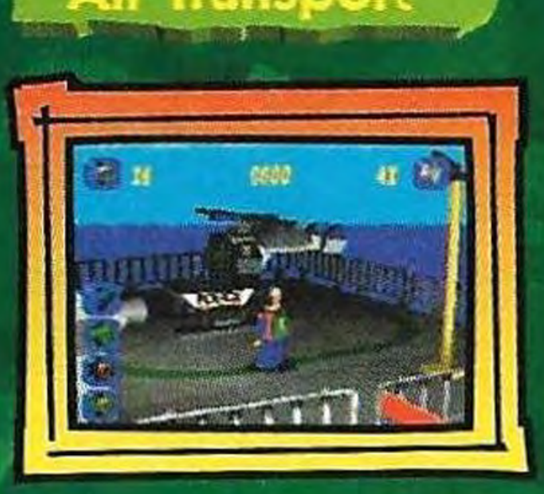
Button	Move/Action
△ button	Mount/Dismount Horse
directional button/left stick UP	Move Forward
directional button/left stick DOWN	Move Backward
directional button/left stick LEFT	Steer/Turn Left
directional button/left stick RIGHT	Steer/Turn Right
□ button	Jump
Tap directional button/left stick DOWN	Turn 180° on the spot
✕ button	Toggle Gallop/Trot

Control System

Road Transport

Button	Move/Action
△ button	Jump in /out vehicle
directional button/left stick	Steer
✕ button	Accelerate
□ button	Decelerate/Reverse

Air Transport



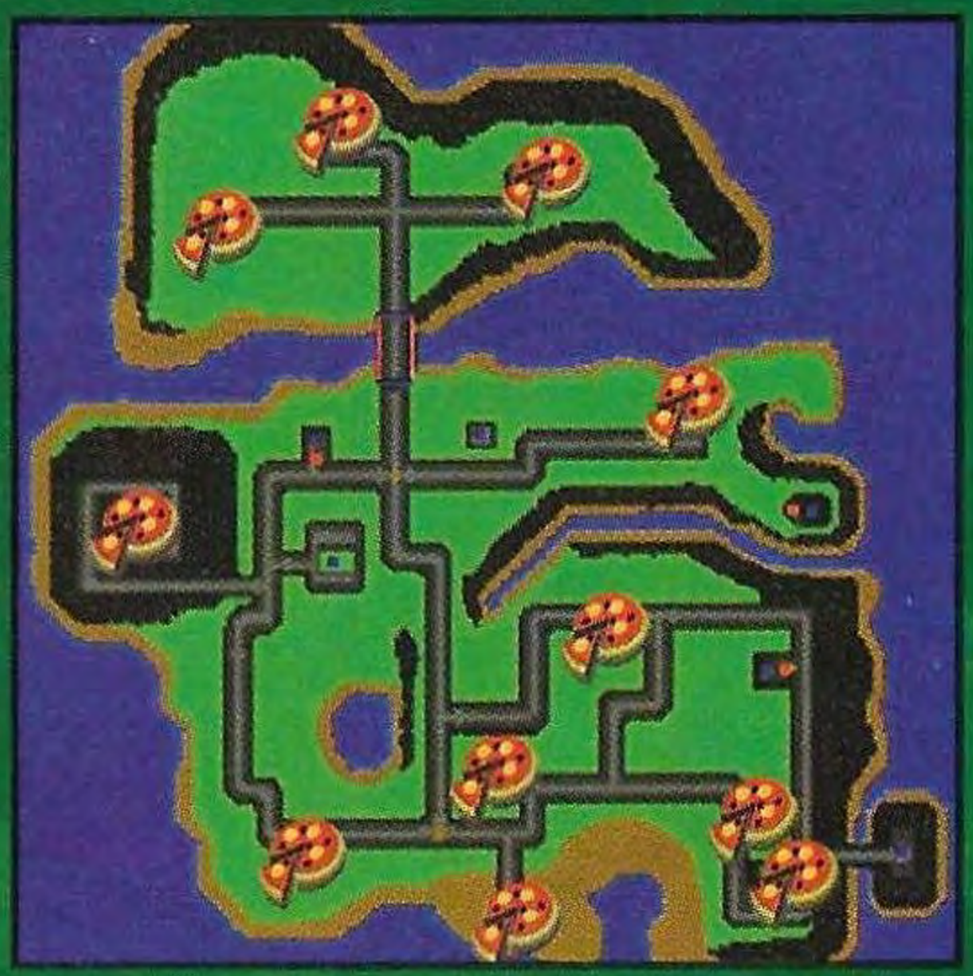
Button	Move/Action
△ button	Jump in/out of vehicle
directional button/left stick	Steer
✕ button	Accelerate
□ button	Decelerate/Reverse
directional button/left stick DOWN	Ascend
directional button/left stick UP	Descend

Water Transport

Button	Move/Action
△ button	Jump into vehicle
directional button/left stick	Steer
✕ button	Accelerate
□ button	Decelerate/Reverse

Your Quest

LEGO ISLAND



What's next ?

Your imagination is the only limit on LEGO Island. Explore to your heart's content; everybody has something to say. Check out everything that you see around you as there are many surprises waiting to be discovered!

As a pizza delivery boy, you will be busy taking orders all over the Island. Find The Infomaniac if you need any help, or errrr..... information!

At the jail, you will find that treacherous trickster; the Brickster! He's safely behind bars but even so, don't trust him one little bit! He's more cunning than a very cunning person on the most cunning day of their life!

Once the chase begins, you will gain points for most activities. You can increase your score by collecting Constructopedia pages and other items like gems, which are hidden around the islands.

There are many challenges ahead and to complete all of them you might need a little help. Look at the following pages for information on the controls that you will need to use to become a winner and save LEGO Island!

Sub-Games

Sub-Game Control Systems

As your quest takes you further from home you will face many challenges, sometimes to help others and sometimes escaping at the double with the Brickster's minions at your heels! To continue the journey you will usually have to win each challenge and this may take all of your skill and intelligence.

Each sub-game has its own control system, and these are detailed below:

Whack-a-Bot

The mainframe computer is broken and you must help The Infomaniac to fix it. The Infomaniac is deep inside the computer, trying to reconnect the Brickster-Bot heads collected earlier. Unfortunately, being mischievous (not to mention deeply silly...), they keep trying to escape through the four vents on top of the mainframe. Now you must use your skills to 'whack' them back inside. Be careful not to hit The Infomaniac when he comes up for a breather or vital time may be lost!

Button	Move/Action
△ button	Whack Top Bot
✕ button	Whack Bottom Bot
□ button	Whack Left Bot
○ button	Whack Right Bot

Sub-Games

Jousted

Armored antics! You must ride with all your might and aim your lance carefully, if you hope to unseat the menacing Dark Knight.

Button	Move/Action
alternate ⊗ & ○ button	Build up Power
□ button	Release (begin galloping)
directional button/left stick UP	Aim Lance (move Target Box)
directional button/left stick DOWN	Aim Lance (move Target Box)
directional button/left stick LEFT	Aim Lance (move Target Box)
directional button/left stick RIGHT	Aim Lance (move Target Box)

Brick Dive

You will travel to a place called Castle Island and find the inhabitants are very unhappy because the great bridge that divides the island is broken! Dive deep and collect the fallen bricks, so that the bridge can be rebuilt but be careful not to run out of air!

Button	Move/Action
directional button/left stick UP	Swim Forward
directional button/left stick DOWN	Swim Backward
directional button/left stick LEFT	Rotate Left
directional button/left stick RIGHT	Rotate Right

Sub-Games

Raging Bull

Cedric the Bull is causing a commotion, but no one dares get near him! Looks like it's up to you again. Under a bombardment of cannon balls you must dodge and weave your way to the castle and stop Cedric. When you get the chance, grab a cannon and try to blast Cedric's cannons to smithereens!

Button	Move/Action
directional button/left stick UP	Run Forward
directional button/left stick DOWN	Run Backward
directional button/left stick LEFT	Run Left
directional button/left stick RIGHT	Run Right
□ button	Jump
△ button	Get in/out of Cannons
directional button/left stick UP	(When in cannon) Aim Cannon Down
directional button/left stick DOWN	(When in cannon) Aim Cannon UP
directional button/left stick LEFT	(When in cannon) Aim Cannon Left
directional button/left stick RIGHT	(When in cannon) Aim Cannon Right
✕ button	Fire Cannon

Sub-Games

Snake Pursuit

On a perilous race to a desert oasis, you and some friends find your speedy 'Scorpion' attacked by slippery, sneaky, gem-stealing snakes! To make sure you all arrive safely, you must man the coconut-gun at the rear of the jeep and fend off any snakes that slither too close!

Button	Move/Action
directional button/left stick UP	Move Crosshair Up
directional button/left stick DOWN	Move Crosshair Down
directional button/left stick LEFT	Move Crosshair Left
directional button/left stick RIGHT	Move Crosshair Right
⊗ button	Fire Coconuts

Whack-a-snake

You must help the adventurers retrieve their gems, stolen by the desert snakes. As the snakes pop out of the baskets, bash them on the head, or swipe your plank to knock the gems off!

Button	Move/Action
△ button	Whack Top Snake
⊗ button	Whack Bottom Snake
□ button	Whack Left Snake
○ button	Whack Right Snake

NOTE: If a snake appears with a gem on its head, double tap the relevant button to 'swipe' it off!

Matching Mummies

You cannot enter the tomb without the key, which unfortunately has been lost. The only way to find it is to match the mummies and complete the puzzle.

Button	Move/Action
directional button/left stick UP	Walk Forward
directional button/left stick DOWN	Walk Backward
directional button/left stick LEFT	Walk LEFT
directional button/left stick RIGHT	Walk RIGHT
⊗ button	Knock on Lid (Open)

NOTE: When you have collected the Constructopedia page, get ready to run! Press the directional button LEFT/RIGHT to dodge the falling pillars.

Desert Speedster

Is it a bird? Is it a plane? No; it's you zooming past like a comet, in your supersonic speedster! Drive carefully to make sure you don't crash!

Button	Move/Action
directional button/left stick LEFT	Steer Left
directional button/left stick RIGHT	Steer Right
⊗ button	Accelerate
□ button	Brake/Reverse
△ button	Horn

Sub-Games

Bi-Plane

Dr. Kilroy is suffering from heat exposure, so you must fly the plane over the jungle! Avoid the treetops and use the banana-gun to fend off those pesky monkeys by feeding them bananas! You can also score extra points by hitting the targets with bananas, but don't run out of fuel!

Button	Move/Action
directional button/left stick DOWN	Ascend
directional button/left stick UP	Descend
directional button/left stick LEFT	Steer Left
directional button/left stick RIGHT	Steer Right
□ button	Accelerate
○ button	Decelerate
✕ button	Fire Bananas

Sub-Games

T-Rex Racing

As you journey onwards, you find a Tyrannosaurus Rex who needs your help; mean old Mr. Hates has captured his friends! Although the T-Rex has a scary growl, he seems friendly enough and even offers you a ride to speed you along. Steer the T-Rex down the rocky canyons, making sure to avoid the obstacles!

Button	Move/Action
directional button/left stick RIGHT	Accelerate
directional button/left stick LEFT	Decelerate
directional button/left stick UP	Change Lane, Left (move into distance)
directional button/left stick DOWN	Change Lane, Right (move closer to screen)
□ OR ✕ button	Jump
△ button	Growl

Mr Hates Camp

Once you arrive at Mr.Hates' Camp you must find a way to free the other dinosaurs. Floating above in a hot-air balloon, let the winch down carefully to hoist the dinosaurs to freedom! Beware though; Mr.Hates is very mean and has even been spotted with the infamous Brickster! He won't give in easily but a couple of sandbags on the head should teach him a lesson.

Button	Move/Action
directional button/left stick UP	Move Balloon Forward
directional button/left stick DOWN	Move Balloon Backward
directional button/left stick LEFT	Rotate Balloon Left
directional button/left stick RIGHT	Rotate Balloon Right
✕ button	Winch Up & Down/Drop Sandbags

Sub-Games

Centrifuge

Space Pepper! If you are to survive a trip into space, you must pass the astronaut training, starting with the centrifuge so that you can withstand G-Force! Spin as fast as you caaaannnnn!

Button	Move/Action
⊗ button	Fasten your seatbelt
⊗ button	Give the 'Thumbs Up'
Alternate □ & ○ buttons	Boost (Spin Centrifuge) (Press when light is green)

Asteroid Belt

As you approach the space-age Ogel Island, you must skillfully maneuver the space shuttle through an asteroid belt.

Button	Move/Action
directional button/left stick DOWN	Ascend
directional button/left stick UP	Descend
directional button/left stick LEFT	Steer Left
directional button/left stick RIGHT	Steer Right

Sub-Games

Make-a-d-Pizza

Re-united with Papa Brickolini, you both decide to make the pizza work for you, for a change. Help Papa make piles and piles of pizza for the hungry citizens of Ogel by throwing on the super-spicy toppings, but don't make them wait too long!

Button	Move/Action
△ button	Select Top Topping
✕ button	Select Bottom Topping
□ button	Select Left Topping
○ button	Select Right Topping
✕ button	Throw Topping (straight ahead)
Hold directional button/left stick LEFT, and then press ✕ button	Throw Topping (Left)
Hold directional button/left stick RIGHT, and then press ✕ button	Throw Topping (Right)

Sub-Games

Brickster's Palace

The tricky Brickster always seems one step ahead of you but it looks as though he may finally have tripped over his own square feet! Having reached the Brickster's Palace you must face the biggest challenge yet; overcoming obstacles and fending off enemies, as you battle your way to the very top...where the Brickster awaits!

Button	Move/Action
directional button/left stick LEFT	Move Forward
directional button/left stick RIGHT	Move Backward
□ OR ⊗ button	Jump

Brickster's Palace (Brickster Battle)

Button	Move/Action
directional button/left stick UP	Move Forward
directional button/left stick DOWN	Move Backward
directional button/left stick LEFT	Move Left
directional button/left stick RIGHT	Move Right
⊗ button	Throw Pizza

Items & Inventory

Throughout LEGO Island 2 you will find a variety of items that will help you along the way. Sometimes people will ask you to collect things too. The most important items are the Constructopedia pages, scattered by the mischievous Brickster! Without these, you and your friends cannot rebuild your houses! However, there are many other items that are just as vital to your Quest. Try to collect everything you can, as even the most apparently unexciting item may be very valuable to someone out there...and who knows what they might give you in return?

Constructopedia Pages

You must collect all the pages of the Constructopedia, which the Brickster dropped after he escaped from the jail. Each page will allow you to reconstruct a building on LEGO Island (including your own house!). As buildings are reconstructed, characters will be able to provide you with more resources to further your search for the dastardly Brickster.

Brickster-Bot heads

The Brickster's henchmen the Brickster-Bots, will try to stop you in any way they can. Luckily, you can knock the Brickster-Bots over, by throwing pizzas at them! You must collect special Brickster-Bot heads to help The Infomaniac fix the computer.

Rumor has it that there are Brickster-Bots who are immune to pizza...maybe they have another weakness?

Gems,Goblets and Space Crystals

Collecting valuable gems, shiny golden goblets and glittering space crystals will help you to increase your score. This could earn you a bright, spangly reward!

You will also be awarded medals, for your performance in sub-games. These will be displayed on shelves in your house, for all to admire.

Icons

Both on LEGO Island, and during the many challenging sub-games you must complete, icons will appear on the screen. These icons are there to give information about that particular stage of your quest or the game in progress, and proper understanding may be important if you want to win!

Pizza counter

At the beginning of LEGO Island 2, you must deliver pizzas to the Island's inhabitants. The counter icon at the top of the screen, will show you how many pizzas you must deliver, before you can enjoy your brand new home!

Brick counter

When you deliver a pizza to each LEGO Island resident, they will give you a brick in return to help build your new house. The brick counter will display how many bricks you have still to collect.

Constructopedia Page Counter

As you find pages for the Constructopedia, it helps to re-assemble the buildings on LEGO Island. The number of pages yet to collect is displayed on screen, next to the page icon.

Icons

Brickster-Bot Heads

The Brickster's mischievous (but deeply silly...) henchmen are wreaking havoc on LEGO Island! You must bowl the Brickster-Bots over with flying pizzas, and also collect special Brickster-Bot heads to help The Infomaniac.

Gems/Golden Goblets/Space Crystals

In the course of your search you will need to leave LEGO Island and journey to far away places, and other Islands. There will be other valuables such as gems , golden goblets and space crystals to collect in these areas and also many more challenges to face!

Places of Interest

On LEGO Island, there are many places where you can find important information and hints. Some of these you will discover for yourself, but your House and The Information Center are well worth checking out!

Pepper's House

Press the **START** button to pause the game and a menu will be displayed. Select Pepper's House and then press the ⊗ button.

In your own cosy home, you have a computer, which is used mainly in your spare time. From here, you can access any of the sub-games currently unlocked in LEGO Island 2.

You will find all of the trophies that have been awarded to you kept on the shelf. This 'Trophy Shelf' represents how far you have advanced on your quest. You are awarded trophies for your performance in sub-games, and may re-try them from your house, in order to achieve a better medal and a better score.

Places of Interest

The Information Center

As its name suggests, this building contains information about everything on LEGO Island!

The map at the back of the room gives access to the buildings around LEGO Island and, more importantly, the characters that live in them. By selecting the buildings, you can view each of the characters in the game.

This is also where The Infomaniac may usually be found. However, you can call upon The Infomaniac at any time and wherever he is by using the holographic link-up. The Infomaniac is always willing to share a little information! Just call upon him by holding down the talk ○ button.

Skate Park

Near Pepper's House is the Skate Park, where you may practice skateboarding to your heart's content. Below are some cool tricks you can do on your board, but you should experiment and discover even cooler stunts for yourself! Jump in the air, while on your skateboard, and try pressing different button combinations to perform a new trick.

Skateboard Tricks

Button Combination	Trick Name
Hold directional button/left stick RIGHT, and then press the △ button	Mute
Hold directional button/left stick DOWN, and then press the △ button	McGrab
Hold directional button/left stick LEFT, and then press the △ button	Method

Hints and Tips

Pick up any items you find. Even if you cannot see an immediate use for something, you never know when you'll meet someone who is looking for just that very item!

Avoid getting in the way of cars, as this may cause you to be told off.

Speak to everyone; you never know who will give you that vital clue to catching the Brickster!

If you want to take a break and do something different, go and chat to Darren. As LEGO Island's resident cool dude, he knows a great deal about the island and always has a few ideas for having fun! Make sure to experiment with your surroundings!

When skateboarding, try practicing some tricks; not only will you look cool, but you could find it very rewarding.

If you are in a vehicle, try using different techniques or try to reach difficult areas; but drive carefully!

Credits

Silicon Dreams Studio Ltd.

Darren Drabwell, Rich Hancock - Design

Ade Smith - Lead Programmer

Jeb Mayers – Engine Programmer

Jeb Mayers, Ade Smith – Library Programmers

Programmers - Ade Smith, Ed Bradley, Alex Comer, Jeb Mayers, Sean Parkinson, David Spencer, Steve Hughes, Paul Baker, Andy Bray, Jalea Clements, Phil Hodgson, Matt Ritchie, Paul Scully

Simon Phillips – Lead Artist

Jim Southworth - Lead Animator

Artists - Andronikos Antonakakis, Gary Leonardi, Ian Peaker, Sophie Mobbs, John Moss, Rob Carter, Toby Harrison-Banfield, Rich Carter, James Malloch, Matt Pearson, Jim Southworth, Roy Stewart, Rich Hancock

John Hancock - Audio Manager/Sound Designer/Musician

Stafford Bawler, Steve Maloney – Sound Designers/Musicians

Steven Gow, Brian Smith – Voice Over Engineers

John Le'Burn – Video Editor/Sound Designer

Theodore Ntogiakos – Audio Programmer

Gavin Cheshire – Managing Director

Dene Landucci – PR Manager

Darren Drabwell - Producer

SPECIAL THANKS

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Additional Thanks

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If you experience any issues with LEGO Island 2, please contact Technical Support.

Coming Soon!

Build it, Race it, Loop it, Spin it, Win it!

Build your track, customize your car, then tear around your own custom made loops jumps and ramps

EVERYONE
CONTENT RATED BY ESRB

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